

Software Life-cycle and Integration Issues for CS&E R&D Software and Experiences from Trilinos (Part II, Integration Issues)

Roscoe A. Bartlett

<http://www.cs.sandia.gov/~rabartl/>

**Department of Optimization & Uncertainty Estimation
Trilinos Software Engineering Technologies and Integration Lead**

Sandia National Laboratories

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Vision for a Confederation of CS&E Software

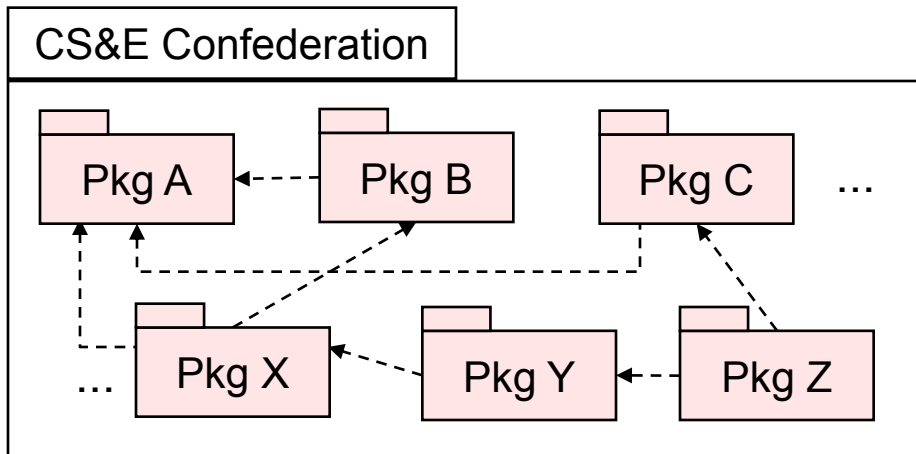
Overview of CS&E Software Engineering Challenge

- Progress in Computational Science and Engineering (CS&E) is occurring due to greater numbers of more complex algorithms and methods
 - **Discretization:** a) meshing, b) advanced discretizations, c) adaptively, ...
 - **Parallelization:** a) parallel support, b) load balancing, ...
 - **General numerics:** a) automatic differentiation, ...
 - **Solvers:** a) linear-algebra, b) linear solvers, c) preconditioners, d) nonlinear solvers, e) time integration, ...
 - **Analysis capabilities:** a) error-estimation, b) stability analysis and bifurcation, c) optimization, d) UQ, ...
 - **New architectures:** a) multi-core, b) GPUs, ...
 - **Visualization**
 - ...
- Each technology requires specialized PhD-level expertise
- Almost all technologies need to be integrated into single applications
- Set of algorithms/software is too large for any single organization to create
- Too large to be developed under single blanket of Continuous Integration (CI)

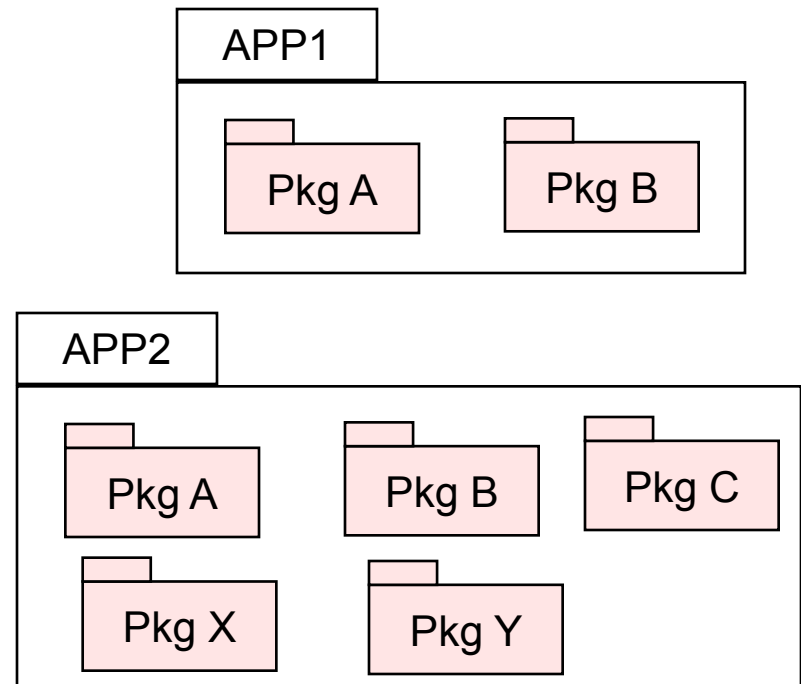
Software Engineering and Software Integration are key bottlenecks for CS&E to have the fullest impact!

The Vision: A Confederation of CS&E Codes?

- Develop a confederation of trusted, high-quality, reusable, compatible, software packages/components including capabilities for:
 - **Discretization:** a) meshing, b) advanced discretizations, c) adaptively, ...
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Trilinos itself is a smaller example of this!



Requirements/Challenges for Confederation of CS&E Codes

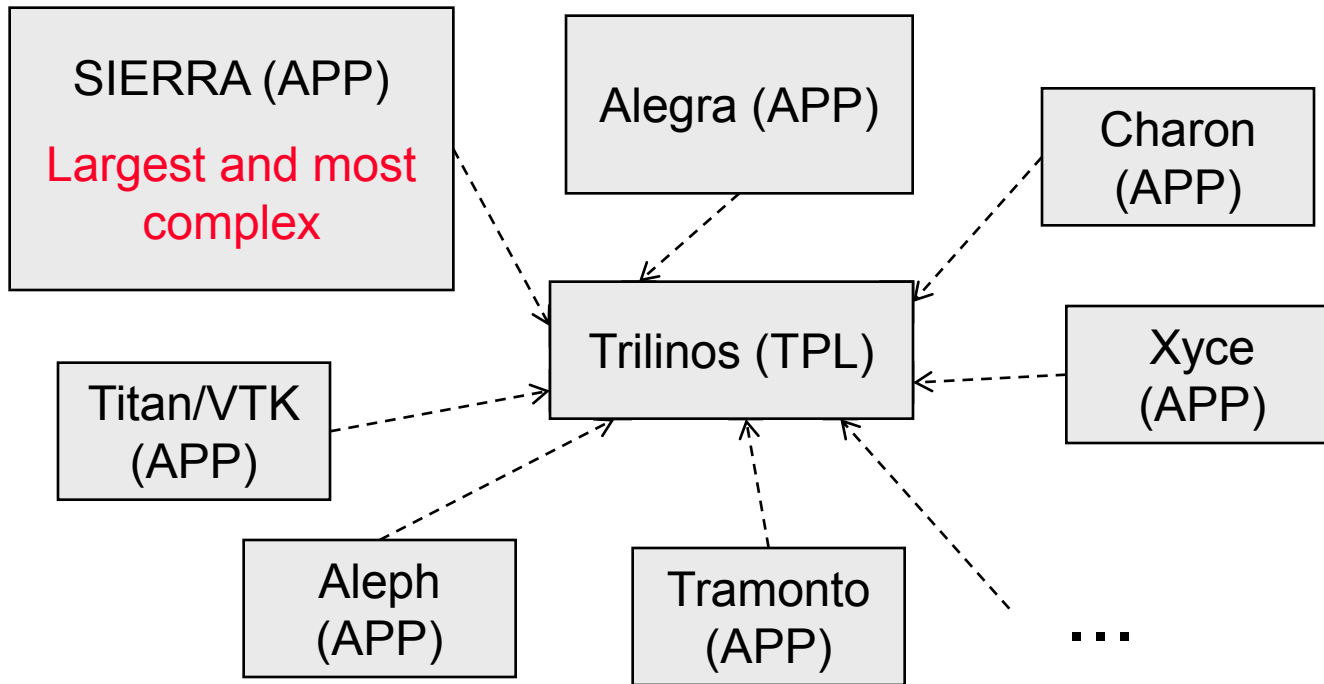
- **Software quality and usability**
 - => Design, testing, collaborative development
- **Building the software in a consistent way and linking**
 - => Common build approach?
- **Reusability and interoperability of software components**
 - => Incremental Agile design
- **Documentation, tutorials, user comprehension**
 - => SE education, better documentation and examples
- **Critical new functionality development**
 - => Closer development and integration models
- **Upgrading compatible versions of software**
 - => Frequent fixed-time releases
- **Safe upgrades of software**
 - => Regulated backward compatibility, software quality
- **Long term maintenance and support**
 - = > Stable organizations, stable projects, stable staff
- **Self-sustaining software** (clean design, clean implementation, well tested with unit tests and system verification tests) => **Anyone can maintain it!**

The Trilinos is taking (baby) steps to address all of these issues at some level.



Software Integration Strategies

CS&E Environment at Sandia National Labs for Trilinos



TPL: Third Party Lib

- Provides functionality to multiple APPs
- The “Supplier” to the APP

APP: Application

- Delivers end user functionality
- The “Customer” of the TPL

- **Sophisticated CS&E applications**
 - Discretized PDEs (SIERRA, Alegra, Aleph, Charon)
 - Circuit network models (Xyce)
 - Other types of calculations (Titan/VTK, Tramonto)
- **(Massively) parallel MPI (Gordon Bell Winners)**
- **Almost entirely developed by non-software people**
- **Wide range of research to production (i.e. from Aleph to SIERRA)**

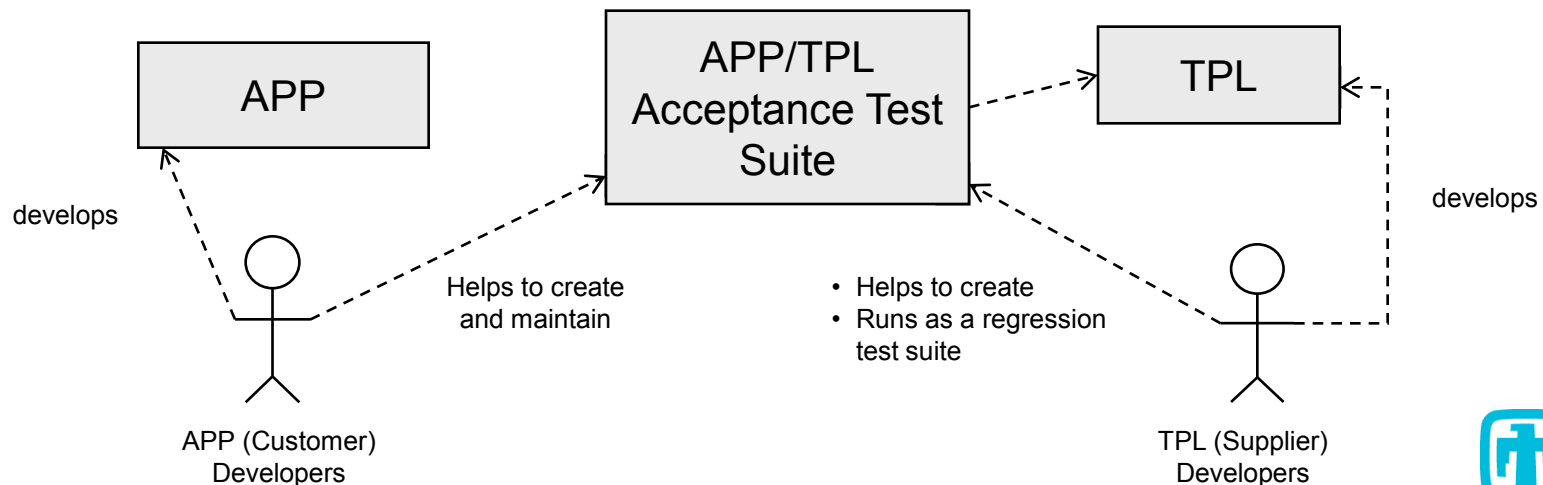
Standard Software Integration Approaches

- Continuous Integration (CI)

- Code is expected to build and the tests are expected to run
- Maintained through synchronous or asynchronous CI
- Requires high levels of cooperation and communication
- Requires code to (re)build fast and tests to run fast

- Customer/Supplier Relationships

- Combined code too large to build under single CI system
- Organizations can not cooperate close enough
- Protect APP for future TPL updates through development of Acceptance Test Suite
- May not work as well for many CS&E codes
- Not as well suited for closer collaborations



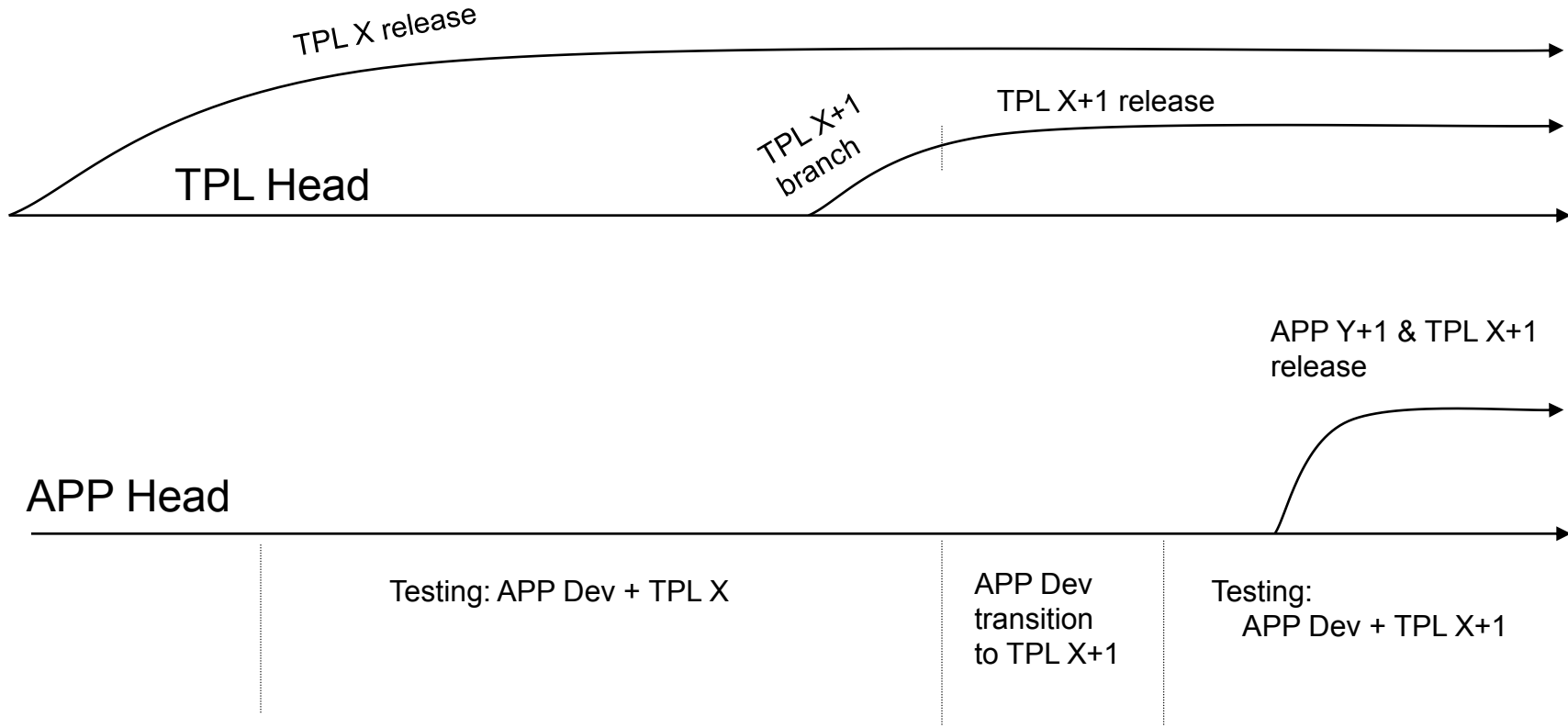
- CS&E heavily relies on fast floating-point computations
 - Output from program varies between platforms and even with different compiler options!
 - How to you keep tests working on different platforms?
- CS&E involves complex nonlinear models
 - Examples: ill conditioning, multiple solutions, bifurcations, non-convexities ...

These issues conspire together to make testing and maintaining CS&E software on multiple platforms very difficult!

Consequences:

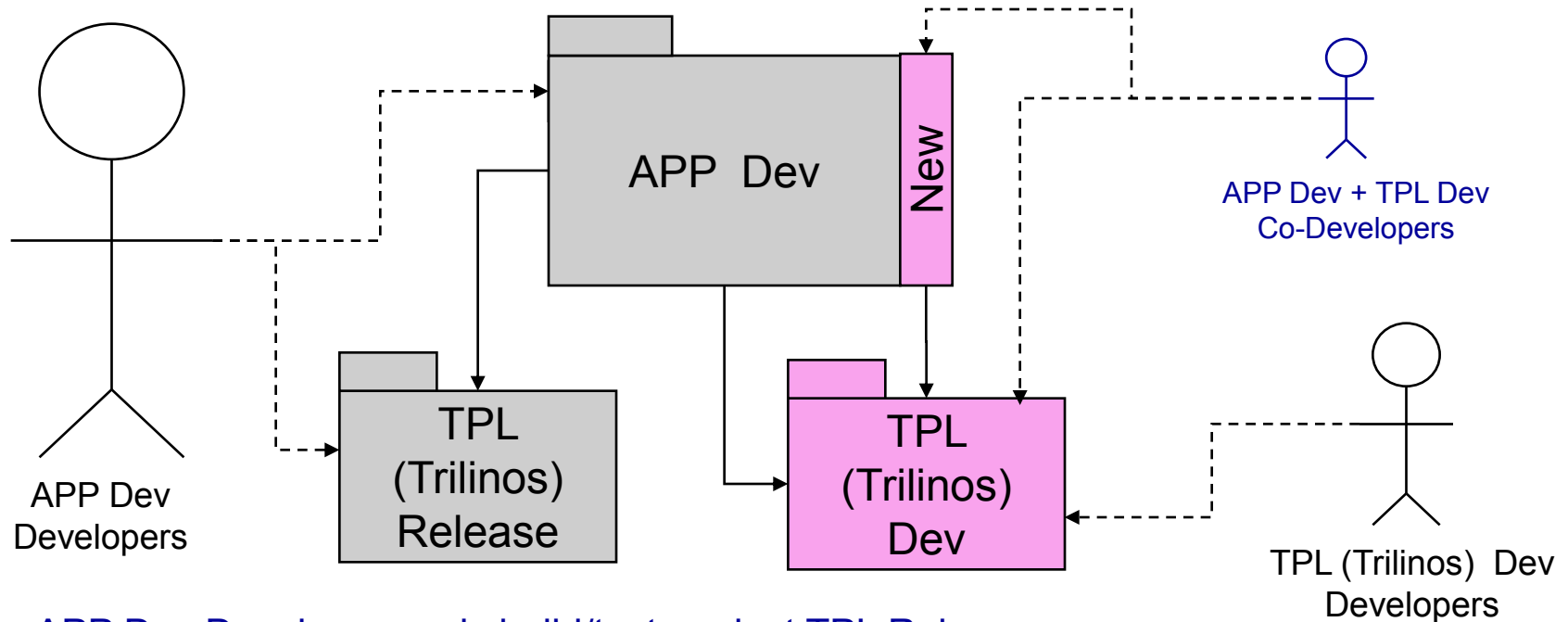
- A new test status: The diffing test!
 - Code runs to completion but some error tolerance was exceeded
 - Many CS&E practitioners convince themselves that a “diff” is not as bad as a “fail”!
- Changes to a numerical algorithm that improve performance in every measure can cause numerous tests to ‘diff’ or even ‘fail’!
- Upgrades of a TPL can break an APP even if no real defects have been introduced!

APP + TPL Release with Punctuated TPL Upgrades



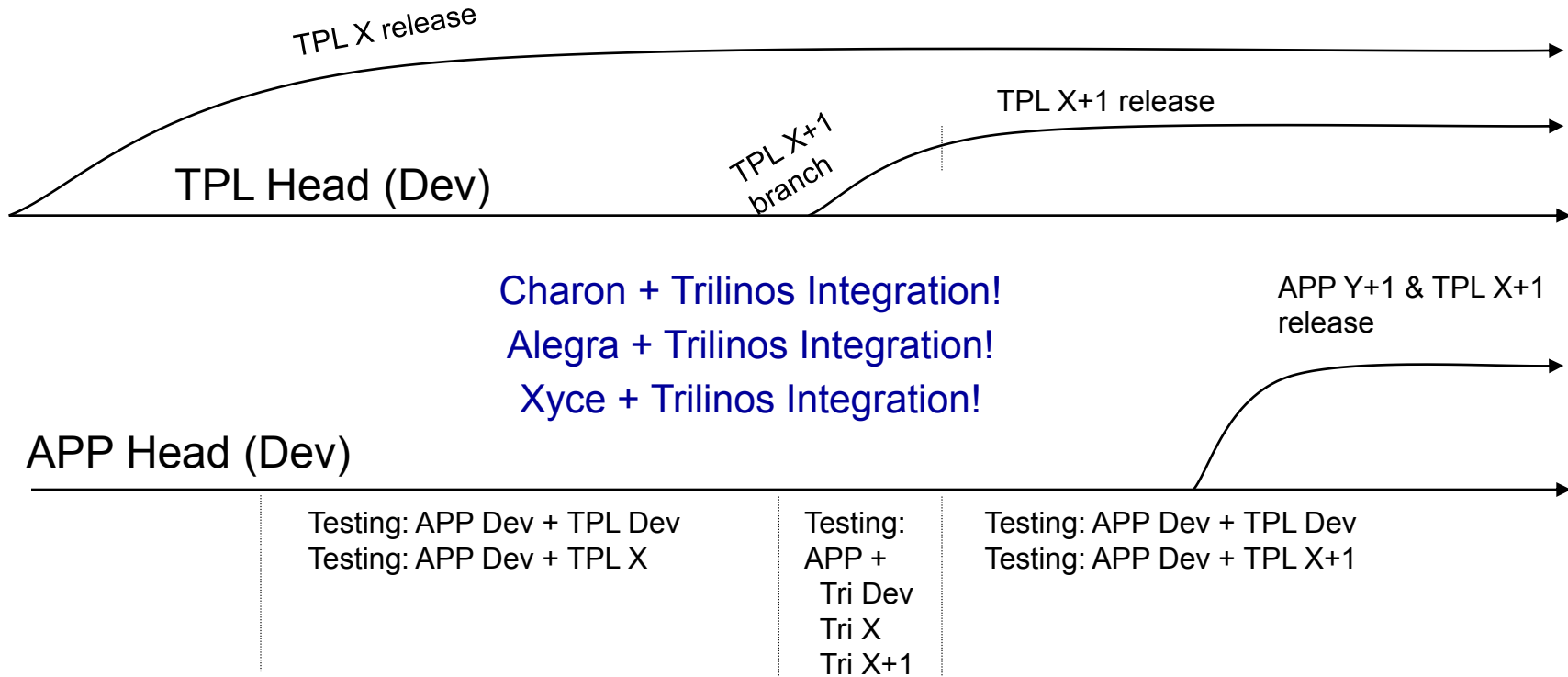
- Transition from TPL X to TPL X+1 can be difficult and open ended
- Large batches of changes between integrations
- Greater risk of experiencing real regressions
- Upgrades may need to be completely abandoned in extreme cases
- However, this is satisfactory for many APP+TPL efforts!

APP + TPL Release and Dev Daily Integration



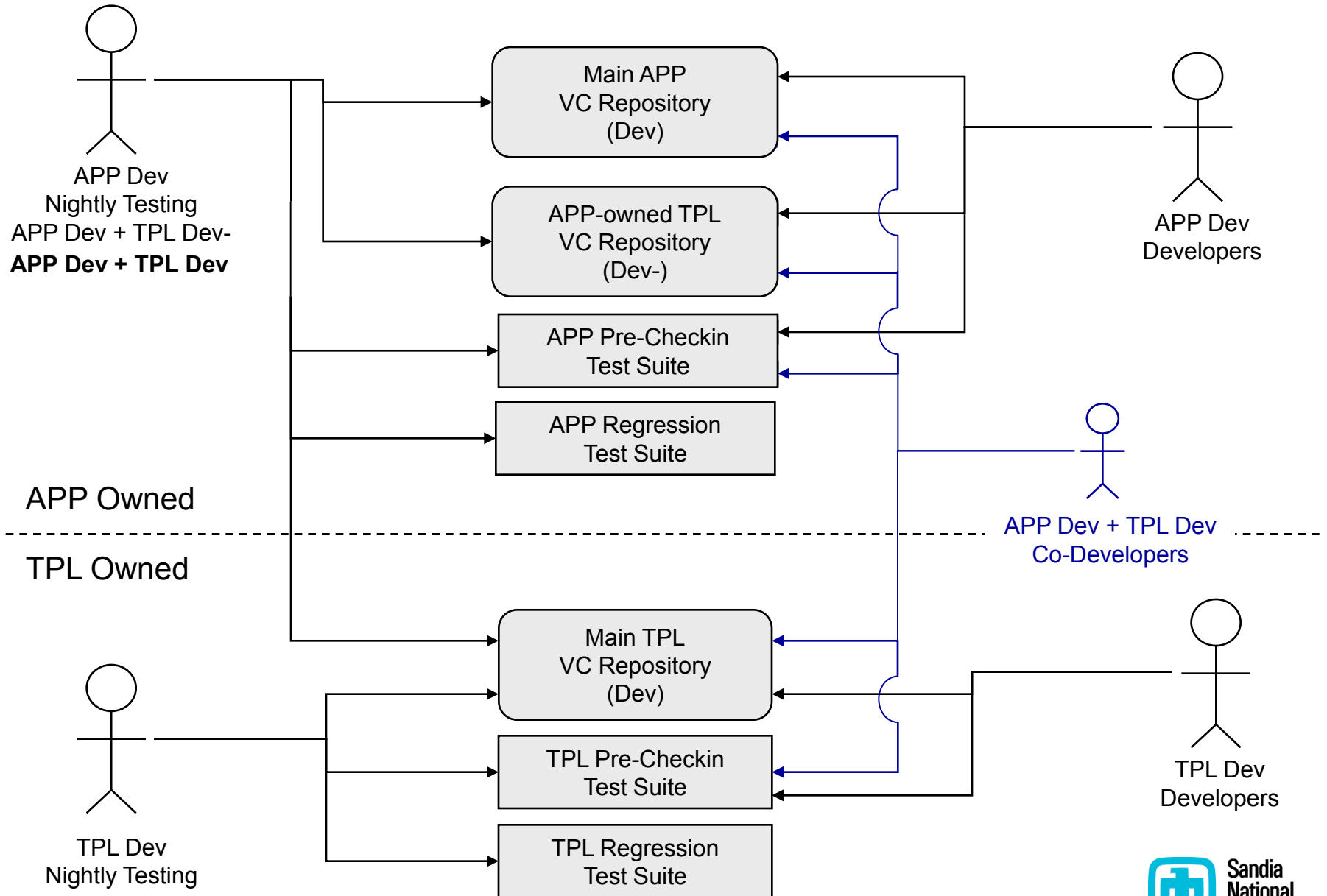
- APP Dev Developers only build/test against TPL Release
- TPL (Trilinos) Dev Developers work independent from APP
- Keep APP Dev and TPL Dev up to date! => Supported by TPL backward Compatibility!
- Use of staggered releases of TPL and APP
- APP + TPL Dev Co-Developers drive new capabilities
- Difficult for APP to depend too much on TPL
- Does not support tighter levels of integration and collaboration
- APP developers can break “New” a lot when refactoring
- However, this is satisfactory for many APP+TPL efforts!

APP + TPL Release and Dev Daily Integration

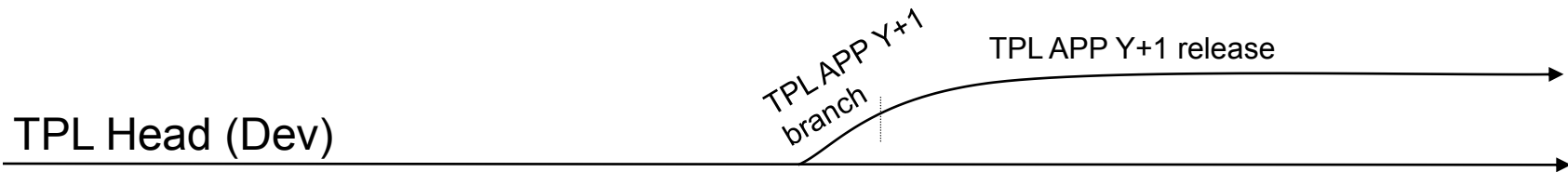


- All changes are tested in small batches
- Low probability of experiencing a regression
- Extra computing resources to test against 2 (3) versions of TPL
- Some difficulty flagging regressions of APP + TPL Dev
- APP developers often break APP + TPL Dev when refactoring
- Difficult for APP to rely on TPL too much
- Hard to verify TPL for APP before APP release
- However, this is satisfactory for many APP+TPL efforts!

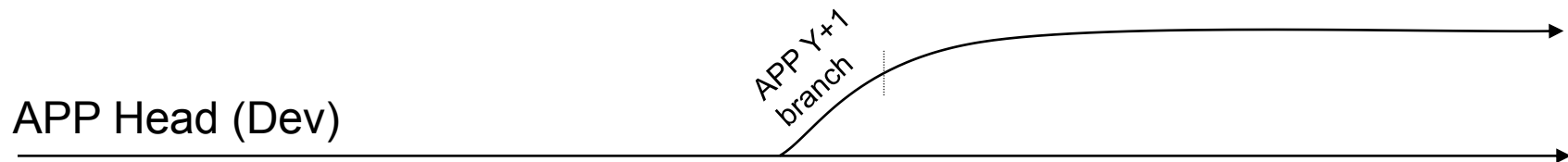
APP + TPL Almost Continuous Integration: Overview



APP + TPL Almost Continuous Integration: Releases



SIERRA + Trilinos Integration!



Nightly Testing: APP Dev + TPL Dev (pre-checkin tests only, TPL Dev- checkin)

Nightly Testing: APP Dev + TPL Dev- (complete test suites)

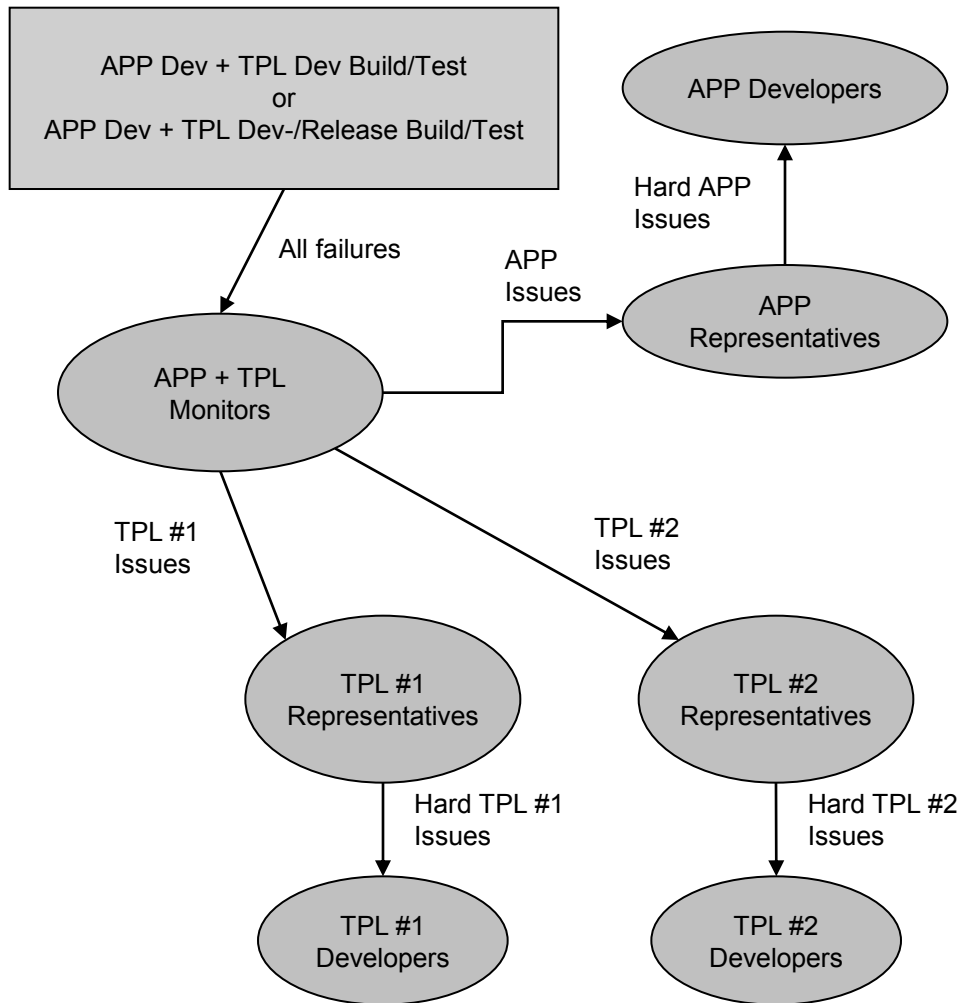
Supported with asynchronous continuous integration testing of APP Dev + TPL Dev

- All changes are tested in small batches
- Low probability of experiencing a regression between major releases
- Less computing resources for detailed nightly testing (only one TPL version)
- All tested regressions are flagged in less than 24 hours
- Allows code to flow freely between the APP and TPL
- Supports rapid development of new capabilities from top to bottom
- All code checked out by APP Dev developers has passed pre-checkin build/test
- More complex processes (i.e. requires some tools?)
- APP Dev developers spend more time spent recompiling TPL code
- Recommended for projects requiring high levels of integration & collaboration!

- Absorb sources for TPL and never upgrade
 - Just a code seeding strategy and not an integration strategy
- APP + TPL Release with Punctuated TPL Upgrades
 - Little to no testing of APP + TPL Dev in between versions
- APP + TPL Release and Dev Daily Integration
 - APP developers work against TPL Release
 - APP + TPL team(s) build against TPL Dev
 - Nightly and CI testing done for both APP + TPL Release and Dev
 - Must handled staggered releases of TPL and APP
- APP + TPL Almost Continuous Integration
 - APP developers work directly against TPL Dev checked out every day
 - Releases best handled as combined releases of APP and TPL

- Each of these different integration models will be appropriate for a particular APP+TPL situation.
- The particular integration model can be switched during the life-cycles of the APP and TPL depending on several factors:
 - Level of dependence on TPL?
 - Level of duplication of functionality in TPL with other external packages?
 - Level of sophistication of TPL?
 - Ease or difficulty of independent verification of TPL?
 - Level of active development of TPL?
 - Need for new functionality and upgrades of TPL?
 - Interdependence of TPL on other external software packages?
 - Level of quality needed for TPL?
 - Level of Software Quality Engineering used to produce TPL?
 - Release schedule for TPL?
 - Level of relationship and pull with the developers of TPL?
 - Stability of the organization that develops and supports TPL?
 - Usage of TPL by other related sister codes?
 - ...

Maintenance of APP + TPL Integration



- **APP + TPL Monitor:**

- Member of the APP development team
- Has good familiarity with the TPLs
- Performs first-round triage (APP or TPL?)
- Forwards issues to APP or TPL Reps
- Ultimate responsibility to make sure issues are resolved

- **APP Representative:**

- Member of the APP development team
- Second-round triage of APP issues
- Forwards hard APP issues to APP developers

- **TPL Representative:**

- Member of the TPL development team
- Has some familiarity with the APPs
- Second-round triage for TPL issues
- Forwards hard TPL issues to TPL developers

- **General principles:**

- Roles of authority and accountability (Ordained by management)
- At least two people serve in each role
- Rotate people in roles



Summary

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Summary of CS&E Software Integration Models

- **Nightly building and testing of the development versions of the application and TPLs:**
 - results in better production capabilities and better research,
 - brings TPL developers and APP developers closer together allowing for a better exchange of ideas and concerns,
 - refocuses TPL developers on customer efforts,
 - helps drive continued research-quality TPL development, and
 - reduces barriers for new TPL algorithms to have impact on production applications.
- **Integration Models:**
 - **APP + TPL Release with Punctuated TPL Upgrades**
 - Little to no testing of APP + TPL Dev in between TPL releases
 - **APP + TPL Release and Dev Daily Integration**
 - Daily Integration testing done for both APP + TPL Release and Dev
 - Staggered releases of TPL and APP
 - **APP + TPL Almost Continuous Integration**
 - APP Dev + TPL Dev developers update both APP-owned and main TPL repositories
 - Nightly testing of APP Dev + TPL Dev automatically updates APP-owned TPL Dev- VC Repository
 - Releases best handled as combined releases of APP and TPL
 - TPL Dev- checkins can be dialed back approaching TPL Release and Dev Integration!



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Possible topics for Round Table Discussion at 6:00 PM



THE END